Lunchcapades

a lunch-trading app for adults

\*This document describes our team social contract for this project\*

Reference Establishing Norms

Roles

• Taskmaster: Lawrence

• Gitmaster: Lucas

• Testmaster: Johnny

Daily process

• Morning standup started by yesterday's Taskmaster

• New roles assigned (by yesterday’s Taskmaster)

• Yesterday? Today? Obstacles? (by today’s Taskmaster)

• Pair program on assigned tasks

• Record issues that are non-blocking and discuss right after lunch at re-group meeting

• Bring up any blocking issues after 15 minutes of spinning your wheels

• At 2:30pm have re-group meeting where you check-in with blockers, status updates and plan for EOD merge

• Immediately prior to end of day make applicable PRs, review each other’s code and merge into master

Team expectations

• Each of us reserves the rights to our nights and weekends, and we have all been straightforward about when and how we can commit to working on the project

• If you have a blocking issue, slack before interrupting another’s train of coding-thought

• We will assign tasks vertically (instead of horizontally)

• None of us will specialize in terms of front-end and back-end code

• Don’t interrupt - raise your hand

• Share the mic

• Disagree often and discuss -- argue infrequently

• At least message the group when you change what you are working on

Issues

• If the group is divided on a certain decision we will take the following steps:

• Take 10-15 minute break

• List out the pros / cons

• Vote on it

• If the vote is split, escalate to a fellow or instructor

• If you are frustrated

• Take a walk or get some water

• Talk constructively about actionable items (e.g. raise your hand instead of interrupting, let me learn and struggle until I ask you for help, etc.)

• Bring in a 3rd party (e.g. fellow, instructor) to mediate if you feel too frustrate